



THE ESSENTIAL
**CHARACTER CREATOR'S
COMPANION**

MOTIVATION AND CONFLICT

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CHAPTER 3:
BEING, MOTIVATION AND CONFLICT SPREAD

If you have absolutely no idea what direction to take your character in, or want a bit more structure, it might be fun to pull specific cards for specific themes. This can vary a lot for different uses, but for character creation you can draw a card for Being, Motivation and Conflict.

<u>Being</u>	<u>Motivation</u>	<u>Conflict</u>
What is their internal motivation?	What is their external motivation?	What stands in the way of this character achieving their goal, internally or externally?
What is this character about in their core?		

Let's take a **Halfling Druid** character as an example. I've drawn the following cards for her:

Being



Motivation



Conflict



| Tarot illustrations by Pamela Colman Smith

Magician:
Upright -

Talents, capabilities and resources to succeed.

Tap into your full potential rather than holding back, especially when there's a need to transform

Three of Wands:
Upright -

Freedom, adventure, travel, hard work paying off

Four of Wands:
Upright -

Celebration, joy, harmony, relaxation, homecoming

Interesting spread, with positive aspects at first sight. But celebration and joy being in the conflict area can add some interest to what would otherwise be a bland character. Let's talk this through:

Being

Our Halfling Druid has internal motivation to succeed in whatever they choose and tap into their full potential. They could be a Type A kind of character, with a strong will to prove themselves.

Motivation

They come from a family of great success, with many of her Ancestors being Heads of their Tribe. The family motto is that hard work pays off. This can express itself in doing great inventions, or doing great deeds for the tribe and being selfless.

Conflict

What stands in the way of our Halfling Druid being happy is the lack of joy and harmony that she feels from her family and hometown. There is no time to relax.

Alternatively, the immense relaxed vibe in the Tribe and the ease with which her family seems to achieve success frustrates our Druid to no end, and they long for something that challenges them. Complacency frustrates them.

This is a more structured approach to creating a character. And remember, if you don't like the outcome, feel free to try again! This is meant to be a tool of inspiration, not a point of frustration.

If you're looking to accompany this description with some art, check out the D&D Dress Up art packs - just like the guide, they'll give you the freedom to create your own character with great ease!

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THANK YOU FOR READING!

If you found this helpful, you can find more character creation assets on the **D&D Dress Up Patreon**.

Members get access to:

- ◇ The newest, full D&D Dress Up pack
- ◇ PSD files of the packs to create your own add-ons
- ◇ A new NPC portrait pack every month
- ◇ A community of like-minded character creation enthusiasts

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